NSP– Program Income Set-Up and Draw Checklist for Subrecipient Activities							
Contract Administrator (CA):				PI Reservatio Agreement Number:	'n		
CA Contact Name:				CA Contact Phone:			
CA Contact email:							
Incomplete Set-Up and Draw packets will NOT be processed; they will be returned to Contract Administrator and must then be resubmitted to NSP with ALL required information and support documentation. Disapproved electronic Set-Up and Draw requests remaining in the TDHCA Housing Contract System (HCS) for 10 or more days will be placed into "Pending" status by the NSP Program Specialist. The CA is responsible for follow-up on all Disapproved and Pending electronic requests.							
Street:							
Physical Address	City: Zip:						
of NSP Property:							
NSP1 Activity Number	er		□F			habilitation	
NSP-PI Activity Num	ber	-	Activity Type			w Construction	
Household AMFI Classification:					□ >50% to 120%		
PI Activity Budget							
Set-Up	Draw 1 Final Drav						
Description-Total costs incurred for setup or costs incurred for this draw						Amount	
Closing Costs – Attach final executed HUD-1 Settlement Statement							
Unreimbursed construction costs – Attach invoices and proof of payment							
Activity Delivery Costs – Attach invoices and proof of payment							
Total							
Itemization of costs incurred for setup or costs incurred for this draw is attached							
Contract Administrator's Certification: In accordance with the requirements of the NSP Program, I have reviewed, verified, and confirmed the information provided herein. I hereby certify: (1) the information provided herein is true and correct; (2) Administrator has been determined eligible to participate in the NSP Program; (3) in the event any condition affecting Administrator's eligibility to participate in the NSP Program changes, I will immediately notify the Department of such change(s)							
Signature of Contract Administrator Date							
FOR TDHCA USE ONLY							
DRGR Code							
Amount							
NSP Performance Specialist Signature				Date			